Participant ID: \_\_\_\_\_\_\_\_\_\_\_\_\_.

Please rank the interfaces according to your preference from **1** (most preferred) to **9** (least preferred).

|  |  |
| --- | --- |
| **Augmented zebra crossing**  A screenshot of a video game  Description automatically generated with medium confidence |  |
| **Planes on vehicle**  A screenshot of a video game  Description automatically generated with medium confidence |  |
| **Conspicuous and looming planes**  Graphical user interface  Description automatically generated with medium confidence |  |
| **Field of safe travel**  A screenshot of a car  Description automatically generated with low confidence |  |
| **Fixed pedestrian lights**  A screenshot of a video game  Description automatically generated with medium confidence |  |
| **Virtual fence**  A screenshot of a video game  Description automatically generated with medium confidence |  |
| **Phantom car**  A screenshot of a video game  Description automatically generated with medium confidence |  |
| **Nudge HUD**  A screenshot of a video game  Description automatically generated with medium confidence |  |
| **Pedestrian lights HUD**  A screenshot of a video game  Description automatically generated with medium confidence |  |